

# ABSTRACTABLES™

## ***Game Play***

Abstractables™ is the fast-paced word guessing game where the goal is to get your team to correctly identify the word or phrase by arranging and interacting with simple shapes. It's easy to play and loads of fun. Game includes Category Cards with over 2,000 phrases, Abstractables Pieces, Die, and Timer.

## ***Getting Started***

- Divide into teams of two or more people.
- Roll die to see which team goes first.

## ***On Your Team's Turn***

- Pick person to be the Designer; alternate Designer each turn.
- Roll die to determine which category you must use.
- Have Designer draw a card and start the timer.

## ***As the Designer***

- Get your team to guess the correct word or phrase by arranging and interacting with the Abstractables' pieces .
- You may NOT make numbers or letters or spell out words.
- Your team may continue to shout out guesses until time ends.
- If guessed correctly and in time, your team collects the card.

## ***Special Rule—Group Guess***

- Group Guess occurs when Designer draws an ☀ card.
- All teams can guess the phrase, but only the Designer that drew the card arranges the Abstractables' pieces.

## ***How to Win—Win by 2***

- Earn 11 cards while also having a 2 card lead over all teams.

## ***Alternate Play Options—House Rules***

- Feel free to customize your Abstractables experience with your own "House Rules." Visit our website for some fun examples.